



NBYL

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North Babylon Youth League



Little League Baseball & Softball Programs

FARM BASEBALL DIVISION RULES

Little League Rules will govern play in the Farm Division, with the following exceptions:

PLAYING THE FIELD

1. 10 FIELDERS PLAY THE FIELD AT ALL TIMES. THE EXTRA PLAYER IS PERMITTED TO PLAY ANYWHERE THE MANAGER WISHES AS LONG AS THE PLAYER STANDS ON THE OUTFIELD GRASS PRIOR TO THE PITCH BEING HIT.
2. NO PLAYER WILL SIT OUT MORE THAN 2 INNINGS AT A TIME AND NO PLAYER SHALL SIT MORE THAN TWO INNINGS PER GAME.
3. EACH TEAM IS REQUIRED TO HAVE A CATCHER. THE CATCHER MUST WEAR A CATCHERS MITT.

PITCHING

1. IF A PITCHER WALKS 4 BATTERS, **(A WALK IS EITHER A HIT BATTER OR FOUR BALLS), THE COACH OF THE TEAM THAT IS BATTING PITCHES UNTIL THE SIDE IS RETIRED.** WHILE THE COACH IS PITCHING THE PLAYER-PITCHER SHALL FIELD THE POSITION FROM THE SIDE OF THE COACH-PITCHER.
2. PITCHERS MUST FOLLOW LITTLE LEAGUE PITCHING GUIDELINES. PLEASE SEE THE NBYL PITCHING RULES SHEET.

COACH PITCHING

1. COACHES MUST PITCH FROM THE RUBBER AT ALL TIMES.
2. NO BATTER MAY WALK WHILE A COACH IS PITCHING.
3. THE UMPIRE SHALL CALL THE FIRST TWO STRIKES EVEN IF THE BATTER DOESN'T SWING. HOWEVER, THE BATTER MUST SWING AT THE LAST STRIKE TO BE CALLED OUT.
4. THE COACH PITCHING IS IN PLAY AND ALL BALLS HIT OFF THE COACH-PITCHER ARE IN PLAY.
5. IF THE COACH CATCHES A LINE DRIVE IN SELF-DEFENSE HE MUST DROP THE BALL IN PLACE AND STEP ASIDE.
6. THE COACH SHALL NOT INSTRUCT HIS RUNNERS WHILE ON THE MOUND. THE BASE COACHES WILL BE RESPONSIBLE FOR ALL BASE RUNNERS.

BATTING

1. ALL PLAYERS WILL BE IN THE LINE UP AND BAT.
2. IF A PLAYER MISSES A TURN HE MUST BAT AS SOON AS HE BECOMES AVAILABLE. THE BATTER WHO WAS SUPPOSED TO BAT WILL STILL BE REQUIRED TO BAT AS THE NEXT BATTER UP. NO BATTER IS TO MISS A TURN AT BAT. IF THE BATTER IS UNAVAILABLE TO BAT IN THE LAST INNING THEN THE TEAMS MUST WAIT FOR THE PLAYER TO RETURN.

RULES OF PLAY

1. COACHES ARE NOT PERMITTED IN THE FIELD OF PLAY EXCEPT WHEN PITCHING.
2. IF A TEAM DOES NOT MAKE THREE OUTS NO MORE THAN FIVE RUNS PER INNING CAN SCORE. ONCE THE FIVE RUNS SCORE THE INNING IS OVER AT THE CONCLUSION OF THAT AT BAT
3. NO RUNNER MAY ADVANCE MORE THEN ONE BASE BECAUSE OF AN ERRANT OR OVERTHROWN BALL AT-TEMPTING TO PUT-OUT A BATTER OR BASE RUNNER.
4. NO PLAYER MAY ADVANCE FURTHER THAN THE BASE HE'S GOING TO ONCE THE BALL IS ON THE PITCH-ER'S MOUND OR TIME OUT IS CALLED BY THE UMPIRE.
5. THERE IS NO BUNTING, LEADING, STEALING, OR ON DECK BATTER ALLOWED.